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Fantasy Grounds - Hellfrost Encounters Book 1 (Savage Worlds) Download For Pc [Keygen]



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## About This Content

### Hellfrost Encounters Book 1

**BEWARE THE ROAD LESS TRAVELLED!**

Designed with the busy GM in mind, this book contains 50 detailed encounters covering a variety of situations and locales.

Whether you're after a random encounter that's more than just a standup fight on featureless terrain, an exciting mini-adventure on the spur of the moment, something to break up the party's travels, or a starting scene for an adventure of your own devising, this book has something for you.

To help speed up play, every encounter is designed to fit one or two pages containing all of its pertinent information, so there's no need to flip between pages. Lavishly illustrated with maps, everything you need to play these encounters is within the covers of this fantastic book!

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Although designed for the Hellfrost setting, each encounter contains the stats required for play, so it can be used in any Savage Worlds fantasy setting!

Hellfrost is an heroic fantasy setting by Triple Ace Games and is designed for use with the award-winning Savage Worlds™ RPG.

*This product includes:*

- 50 detailed encounters
- Encounters include a wide variety of situations and locales
- Many encounters can be used as exciting mini-adventures
- Includes 43 Maps (some with illustrations)

Some links require Rassilon Expansion II and other Hellfrost products

*Author:* **Paul 'Wiggy' Wade-Williams**

*Cartography:* **Robin Elliott**

*Fantasy Grounds Conversion:* **Kevin Doswell**

Released on April 17, 2018. Designed for Fantasy Grounds version 3.3.4 and higher.

**Requirements:** An active subscription or a one time purchase of a Fantasy Grounds Full or Ultimate license and a one time purchase of the Savage Worlds ruleset.

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Title: Fantasy Grounds - Hellfrost Encounters Book 1 (Savage Worlds)

Genre: Indie, RPG, Strategy

Developer:

SmiteWorks USA, LLC

Release Date: 9 May, 2018

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**Minimum:**

**OS:** Windows 7x , 8x or 10x

**Processor:** 1.6 GHz or higher processor

**Memory:** 1 GB RAM

**Graphics:** Graphics card recommended

**DirectX:** Version 9.0c

**Network:** Broadband Internet connection

**Storage:** 500 MB available space

**Sound Card:** a sound card is required for voice communication using external programs like Google Hangouts, Skype or Discord.

**Additional Notes:** Requirements vary by the add-ons installed and the number of players connecting to your game.

English

GM

Archetypes

Encounters

Items

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**HELLFROST**

Hellfro

Hellfro

Hellfro

Modules

Store

**IMAGES & MAPS**

- Map: A Grave Encounter
- Map: A Steamy Encounter
- Map: A Touch of Rust
- Map: Aquatic Ambush
- Map: Bandits
- Map: Barroom Brawl
- Map: Bear Necessities
- Map: Blood in the Water
- Map: Bridge of Sighs
- Map: Burning Racism
- Map: Caravan of Troubles
- Map: Cattle Raiders
- Map: Children of the Corn
- Map: Cold Revenge
- Map: Come Into My Parlour
- Map: Crop Thieves
- Map: Elf Ambush
- Map: Famine
- Map: Forging the River
- Map: Ghostly Guardians
- Map: Guardians of the Bridge
- Map: Hold the Line

INIT PARTY TOOLS

LIGHT COLOR +/- FX

OPTICS

CHARACTERS NOTES

STORIES STORY

CITIES ENCOUNTERS

LS VEHICLES

TABLES

TOKENS LIBRARY

GM

Modifier

0

DAMAGE

x1

Target Score

4

1 2 3 4 5 6 7 8 9 10 11 12



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 Table Import - Extension v1.3  
 CoreRPG/5E version for Fantasy Grounds  
 --by Celestian 2017.10.24

GM
Play
**LIBRARY**
Create PC
All

<input type="checkbox"/> Archetypes	<input type="checkbox"/> Characters	<input checked="" type="checkbox"/> Edges	<input type="checkbox"/>
<input checked="" type="checkbox"/> Encounters	<input checked="" type="checkbox"/> Hindrances	<input type="checkbox"/> Images & Maps	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/> Items	<input checked="" type="checkbox"/> Monstrous Abilities	<input type="checkbox"/> Notes	<input checked="" type="checkbox"/>

### HELLFROST

- Hellfrost Appendixes
- Hellfrost Bestiary
- Hellfrost Encounters Book 1

- Images & Maps
- NPCs
- Story
- Tables
- Vehicles

Modules
Store
Importer

**GM**

Modifier: **0**

DAMAGE: x1

Target: **4**    Score:

INIT PARTY TOOLS

LIGHT COLOR +/- FX

OPTIMUS

CHARACTERS NOTES

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VEHICLES

TABLES

TOKENS LIBRARY

1 2 3 4 5 6 7 8 9 10 11 12

INIT PARTY TOOLS  
LIGHT COLOR +/- FX  
OPTICS  
CHARACTERS NOTES

**01) WHAT GOES UP (SEASONED)**

Rank: Seasoned.

The day is grim and dank. Low clouds hover less than a dozen

**MAP: WHAT GOES UP**

1 sq. = 2 yds.

**Key:**

- charred body
- wagon and dead horses

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Enhanced Library v1.29

NPC Maker v1.0

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 --by Celestian 2017.10.24

**GM**

Modifier: 0

DAMAGE

1 2 3 4







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